

Painting and Lighting a 180 mm McFarlane Figure

11/10/2008 — Basic techniques



Il y a plusieurs techniques pour peindre une figurine, à l'acrylique, à l'huile, au pinceau ou à l'aérographe... La figurine est une Mc Farlane. C'est du "jouet de collection" en 180mm mais d'une qualité inégalée jusqu'à maintenant et peu onéreux. La peinture est déjà soignée au départ, la gravur...





There are several techniques for painting a figurine—using acrylics, oils, a brush, or an airbrush...

The figurine is a McFarlane. It’s an 180mm “collectible toy,” but of a quality unmatched to date and quite affordable. The paint job is already meticulous right out of the box, and the engraving is good...



The Pallantides figure is part of the Conan Series II. Here it is out of its blister pack...

Anyway, (as Pépin* used to say) we start by gluing all the moving parts together and sanding down the visible seams. We finish it off with liquid putty (see the neck).

The liquid putty is made by applying putty (e.g., Tamiya) to a piece of cardboard and then diluting it with a brush dipped in liquid glue (e.g., Humbrol, Revell, etc.). (Note that there is a liquid putty—Mr. SURFACER—that’s hard to find in France)...



Apply a coat of acrylic primer to the entire figure. Let it dry for at least 24 hours...



The paints are WINSOR & NEWTON alkyd oils that dry in 24 hours. Thinner: White Spirit...
We always start a figure with the skin. Using a medium brush or a flat brush, we apply Sienna to all the parts. Avoid thinning the paint, or use very, very little thinner. As soon as the paint is applied, wipe it off with a DRY flat brush to leave a base in the recesses for shading. Next, apply white to the very brightly lit areas—still without thinner—(to see the lit areas, place your figure under a lamp). At this stage, it’s best to let the paint dry for 30 minutes...



From there, use a sable brush to blend the white, constantly dabbing and wiping the brush...



You can clearly see the shadows in the Sienna-colored recesses. The veins are painted with a fine brush using Payne’s gray mixed with white and blended...



METAL PARTS: Start by painting everything with HUMBROL matte black...



Use a fine brush and Humbrol 56 to paint scales on the armor. Next, apply a dry brush. Then apply a second coat with Humbrol 91. Once everything is completely dry, finish by applying MODEL MASTERS Chrome Silver to the highlighted areas...



The armor is finished...



I wanted to add a little something extra and illuminate the figure as if it were standing next to a fire or a glow. So I painted the left side using Alizarin Crimson, Cadmium Red, Ultramarine Blue, and White medium...



Keep in mind that the glow comes from the ground, so it's more intense at that level...



We're continuing to paint the props...



A closer look at "the progress of the work"...







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